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HAXE GAME DEVELOPMENT ESSENTIALS (PAPERBACK)



Packt Publishing Limited, United Kingdom, 2015. Paperback. Condition: New. Language: English . Brand New Book ***** Print on Demand *****.Create games on multiple platforms from a single codebase using Haxe and the HaxeFlixel engine About This Book * Learn the modern, cross-platform language Haxe to build games without any trouble * Create engaging 2D games that are compatible with desktop, web, and mobile platforms * Learn how to speed up your workflow with OpenFL and HaxeFlixel using this useful and...

Download PDF Haxe Game Development Essentials (Paperback)

- Authored by Jeremy McCurdy
- Released at 2015



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Reviews

Very good e-book and valuable one. It can be written in basic words and phrases and not confusing. You will not really feel monotony at whenever you want of your own time (that's what catalogues are for concerning should you check with me).

-- **Mr. Antwon Frami**

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